

# Florencia Montero Muñoz

Lead Developer



## Personal Info

### Email

flor.monterom@gmail.com

### Phone

611697180

## Skills

Unity	★★★★★★
C#	★★★★★★
.Net	★★★★★
Python	★★★★★
C++	★★★★★
MongoDB	★★★★★
SQL	★★★★★
AWS	★★★★★
GIT	★★★★★★
Agile methodologies	★★★★★
Machine Learning	★★★★★
React	★★★★★
3ds Max	★★★★★

## Languages

Inglés	★★★★★★
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I am a software developer specialising in projects for VR, AR and other technologies for over 3 years. I have experience in programming, project analysis and management, working in a team, leadership, and problem solving.

I am an innovative and proactive person in search of new challenges. I love to learn, and I am open to new opportunities.

## Work History

2021-03

- present

### Lead Developer

*Agroturn, Valencia*

- Managing and coordinating 3 projects, with 5 team members spread across them.
- Developing augmented reality (Vuforia and NRSdk) and virtual reality (Oculus, HP Reverb G2, Valve Index) projects using C# and Unity.
- Implementing multiplayer and cross platform functionality in AR and VR projects.
- Developing web sites using .NET, Node.js, HTML, CSS, Javascript and React.
- Creating, maintaining and administrating servers (AWS) and databases (MongoDB).
- Analysing and solving problems.
- Planning and keeping track of projects using agile development methods.

2020-06

### Developer

*Agroturn, Valencia*

- Analysing and developing of virtual reality projects with Unity and C#.
- Analysing and improving the performance of Unity projects with Unity Profiler, polygon optimisation, static batching, baking lights and other performance considerations.
- Implementing performant connections to data bases for VR projects.

2019-06

### Freelance Developer

- Development of a virtual reality project for mobile using Vuforia.
- Development of web pages with WordPress.

## Education

2013-08

- 2019-12

### Degree in Computer Engineering

*Universidad de Buenos Aires*

2016-03

- 2019-07

### Degree in Design and Development of Video Games

*DaVinci, Buenos Aires*